

## Lesson Plan 1

Topic	Base	Date	Spring 2020	Time	40 min
Book	N/A	Grade	5th	Teacher/s	Gerardy, Kiwi, Jessica, and William
Classroom setting	501 classroom	Special situation	learning in a military base		
Teaching Materials					
face paint, posters , flashcards, multimedia player					
Objectives					
Students will be able to understand the military’s role in Kinmen.					
Basic Vocabulary and Sentence Patterns					
military, army, base, bunker, tunnel, soldier, weapons.		Q: “Do you want to be a soldier?” A: “Yes, I do.” “No, I don’t.”			
supplementary: lieutenant, captain, general		Q: “What does a soldier do?” A: “They protect the country.”			
Procedures			Mins	Materials/Tools	
<ul style="list-style-type: none"><li>● Warm-up<ul style="list-style-type: none"><li>■ Each student will say their name. Then students will play musical chairs. Teachers will play military march music and students will have to sit down when the music stops. There will be one less chair than number of students. The students who can’t sit down will stand to the side.</li></ul>Teachers will do a self-introduction, and write students’ names on a whiteboard for the incentive system.</li></ul>			6	multimedia player for playing the music	
<ul style="list-style-type: none"><li>● Introduction<ul style="list-style-type: none"><li>■ Using flashcards to teach following words: <b>military, base, tunnel, bunker, soldier, tank, landmine</b></li><li>■ Using posters to teach sentence patterns: Q: “Do you want to be a soldier?” A: “Yes, I do.” “No, I don’t.”  Q: “What does a soldier do?” A: “They protect the country.”</li></ul></li></ul>			5	posters and flashcards	
<ul style="list-style-type: none"><li>● Activity 1<ul style="list-style-type: none"><li>■ Face painting: teachers will draw military symbols</li></ul></li></ul>			5		
			6	face paint military caps	

<p>on students' cheeks depending on which team they are on (one kind of symbol for each team). Students can design their own symbols.</p> <ul style="list-style-type: none"> <li>● <b>Introduction 2:</b> Introduce supplementary vocabulary: lieutenant, captain, and general</li> <li>● <b>Activity 2</b> <ul style="list-style-type: none"> <li>■ Part 1: Explain the incentive system: they can become a military general, how they can progress through different ranks</li> <li>■ Part 2: students will create a soldier ID card on the back of their name tag. Students will draw a self-portrait on the card.</li> </ul> </li> <li>● <b>Activity 3</b> <ul style="list-style-type: none"> <li>■ Rock, paper, scissors game with soldier, lieutenant, general.</li> </ul> </li> <li>● <b>Wrap-up</b> <ul style="list-style-type: none"> <li>■ Students will play "Telephone" with the key vocab words. A Team Leader will tell the to get a passport, visa, ticket, one of the Team Leaders, or make a tour group. The first student will pass the message down the line until it reaches the last student, who will follow through with the direction. The first team to do so correctly wins.</li> </ul> </li> </ul>	<p>4</p> <p>10</p> <p>4</p>	<p></p> <p>flashcards</p> <p>whiteboard w/ markers</p>
<p><b>Reflection</b></p>		